**HTML:**

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Document</title>

</head>

<body>

    <form id="myForm" onsubmit="return getValuesFromUser()" >

        <label>width:</label> <br>

        <input type="text" id="myWidth" placeholder="enter width value"><br>

        <label>heigth:</label> <br>

        <input type="text" id="myHeigth" placeholder="enter heigth value"><br>

        <button id="mySubmit" type="submit"> send</button>

    </form> <br>

    <div id="myDiv" style="border: 1px solid black; width: 100px; height: 20px;">my div</div>

    <button id="myBtn">stop</button>

    <script src="main.js"></script>

</body>

</html>

**JAVA SCRIPT :**

var counterWidth= 100;

var counterHeigth= 20;

function getValuesFromUser (){

    var divWidth = myWidth.value;

    var divHeigth = myHeigth.value;

    for (var i = 0; i > divWidth; i++){

        counterWidth++;

        myDiv.style= `width: ${counterWidth} + "px" `;

    }

    for (var i = 0; i > divHeigth; i++){

        counterHeigth++;

        myDiv.style= `height: ${counterHeigth} + "px"`;

    }

    if(myDiv.style.width == divWidth + `px` && myDiv.style.height == divHeigth + `px`){

        return alert("the result!");

    }

}

myBtn.clearInterval("click", getValuesFromUser);